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High Performance Geometric Multigrid Birds of a Feather

Introduction

HPGMG-FV on the KNL processor HPGMG on the Pascal GPU Architecture Communication and Vectorization in HPGMG Questions and Discussion Mark Adams (LBNL) Samuel Williams (LBNL) Peng Wang (NVIDIA) Vladimir Marjanovic (HLRS) all





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Review of HPGMG-FV

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Goal was to create a benchmark that is...

- Application- and Mathematically-relevant
- Scale-free and independent of parallelization
- Precise in its definition
- Sufficiently simple that undergraduates can optimize it
- Exercises aspects of system architecture not addressed by HPL or HPCG





HPGMG-FV

- Solves Variable Coefficient Poisson... Lu = $\nabla \cdot \beta \nabla u = f$
- Discretized with the 4th order Finite Volume Method
- Solved on a Cubical Cartesian grid with Dirichlet Boundary Conditions
- Uses the asymptotically exact Full Multigrid (FMG)
- Fully specified stencils and smoothers

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Finite Volume Method

In FVM, we must calculate a flux term on each of the 6 faces on every cell in the entire domain....







4th Order Operator $<\nabla \cdot \beta \nabla u >$

In 2nd order, we can approximate each of these flux terms as a 2-point weighted stencil...



- 6 such terms form a 7-point variable-coefficient stencil.
 - Low arithmetic intensity
 - 6 MPI messages/smooth

For 4th order, additional terms are required...



- 25-point stencil...
 - 9 (unique) 4-point stencils
 - ~no extra DRAM data movement
 - 4x the floating-point operations
 - 3x the MPI messages/smoother
 - 2x the MPI message size



HPGMG-FV uses Full Multigrid (FMG)

- FMG is a single pass, direct solver that provides a solution to the discretization error (4th order)
- The FMG multigrid F-Cycle is a series of progressively deeper geometric multigrid V-cycles







HPGMG-FV Uses Many Different Stencils

- Several dozen stencil sweeps per step
- Stencils vary in shape and size
- Grid sizes vary exponentially.
- Challenges compiler technology



 u^{h} =interpolate_v4(u^{2h})

smooth

 $u^{2h}=0$

 $r^h = f^h - Lu^h$

 $f^{2h} = restrict(f^h)$







HPGMG Has Multiple Communication Patterns

- Work is redistributed onto fewer cores (agglomeration)
- Coarse grid solves can occur on a single core of a single node
- Coarse grid solution is propagated to every thread in the system

Distributed Fine Grid Operations on large arrays (nearest neighbor communication)

gglomeratio Stages (local problems

Coarse Grid Operations (very limited concurrency, <83)









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HPGMG Performance November 2016



November 2016 Ranking

HPGMG Rank	System Site	System Name	10 ⁹ DOF/s	MPI	OMP	Acc	DOF per Process	Top500 Rank	Notes
1	ALCF	Mira	500	49152	64	0	36M	9	
2	HLRS	Hazel Hen	495	15408	12	0	192M	14	
3	OLCF	Titan	440	16384	4	1	32M	3	K20x GPU
4	KAUST	Shaheen II	326	12288	16	0	144M	15	
5	NERSC	Edison	296	10648	12	0	128M	60	
6	CSCS	Piz Daint	153	4096	8	1	32M	8	K20x GPU
7	Tohoku University	SX-ACE	73.8	4096	1	0	128M	-	vector
8	LRZ	SuperMUC	72.5	4096	8	0	54M	36	
9	NREL	Peregrine	10.0	1024	12	0	16M	-	
10	NREL	Peregrine	5.29	512	12	0	16M	-	
11	HLRS	SX-ACE	3.24	256	1	0	32M	-	vector
12	NERSC	Babbage	0.762	256	45	0	8M	-	KNC

